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| **Name of activity, event, and location** | **International Scout Games**  **Blair Atholl Jamborette** | **Date of risk assessment** | **27/05/2022** | **Name of person doing this risk assessment**  **Leader in charge** | **Danish Ahmed**  **Khan**  **Danish Ahmed Khan (TL), Callum Aird (ATL), Poppy Wood (ATL)** |
| **Date of next review** |  |

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| **What hazard have you identified?**  **What are the risks from it?** | **Who is at risk?** | **How are the risks already controlled?**  **What extra controls are needed?**  **How will they be communicated to young people and adults?** | **Review & revise.**  **What has changed that needs to be thought about and controlled?** |
| **A hazard** is something that may cause harm or damage.  **The risk** is the harm that may occur from the hazard. | For example: young people,  adult volunteers,  visitors | **Controls** are ways of making the activity safer by removing or reducing the risk.  For example, you may use a different piece of equipment or you might change the way you do the activity. | Keep **checking** throughout the activity in case you need to change what you’re doing or even **stop** the activity.  This is a great place to add comments which will be used as part of the review*.* |
| **Hazard –** Terrain/Floor  **Risk –** Slips/trips,falls | Young People,  Leaders | Leaders will check the designated spaces and make sure that the surfaces suit the planned activities and are all free of obstacles that may cause hazards.  Leaders will advise participants on suitable footwear and check everyones footwear at the beginning.  Leaders will carry first aid kits. |  |
| **Hazard –** Weather  **Risk –** Rain before/during the activity. Hot weather causing heat exhaustion or sun stroke | Young People,  Leaders | The leader will monitor the weather forecast in advance. If heavy rain’s forecast, we’ll plan an alternative activity.  The leader will check weather before the meeting starts.  Leaders will advise participants on suitable clothing to wear and carry (including sun protection and waterproofs). Everyone will bring a filled water bottle.  Leaders will check that everyone’s suitably equipped at the start of the meeting and have a few spare items available.  Leaders will monitor young people throughout the activity. |  |
| **Hazard –** Obstructions/other players  **Risk –** Colissions with obstacles, tripping and causing injuries. | Young People,  Leaders | Leaders to move obstructions where possible. If not possible, mark a safe zone and explain to players not to leave the designated area.  Make sure that the rules of the game restrict or prohibit contact. Consider how many people are playing (the more players, the higher the risk of serious injury). OR consider the difference in size between players (the greater the range, the higher the risk of serious injury). |  |
| **Hazard –** Challenging Behaviour  **Risk –** Overexcitement, not following rules or instructions – could lead to accidents | Young People | Explain the rules clearly at the start of the game.  Monitor the mood level throughout the game.  Use a clear communication to stop the game – everyone should stop as soon as they hear two blasts on the whistle or anyone shouting stop.  Have a clear location for those not participating in the game.  Have at least two leaders: one to control the game, one to monitor area generally. |  |
| **Hazard –** Manual Lifting  **Risk –** Back or other injury | Leaders | Kit to be taken as close to destination as possible by vehicle - trolley will be used to carry equipment from storage to destination.  Equipment will be taken to the location before the young people arrive.  Loads will be split into smaller, lighter loads where possible.  Remind everyone how to lift and carry safely.  All lifting and dropping to be carried out by leaders. |  |
| **Hazard –** Incidents  **Risk –** Risk of head injury or other injury caused by activity numbers or equipmement  First Aid Incidents | Young People, Leaders | Plan activities with minimal equipment requirement.  Limit volume of equipment used where possible.  Assign specific items to individuals for the activity if possible.  Ensure all team members are first aid trained.  Leader will discuss and practice with the other team members what to do in the event of an injury and that they are confident in being able to deal with various injuries.  Leader will ensure that all team members know what to do in the event of an emergency and are aware of how to contact the camp first aid team. |  |